

# Splunking Your Mobile Apps

Bill Emmett

Director, Solutions Marketing, Splunk

Jon Vlachogiannis

Director, Engineering, Splunk

.conf2016

splunk >

# Disclaimer

During the course of this presentation, we may make forward looking statements regarding future events or the expected performance of the company. We caution you that such statements reflect our current expectations and estimates based on factors currently known to us and that actual events or results could differ materially. For important factors that may cause actual results to differ from those contained in our forward-looking statements, please review our filings with the SEC. The forward-looking statements made in the this presentation are being made as of the time and date of its live presentation. If reviewed after its live presentation, this presentation may not contain current or accurate information. We do not assume any obligation to update any forward looking statements we may make. In addition, any information about our roadmap outlines our general product direction and is subject to change at any time without notice. It is for informational purposes only and shall not, be incorporated into any contract or other commitment. Splunk undertakes no obligation either to develop the features or functionality described or to include any such feature or functionality in a future release.

# Agenda

- The Challenges of Monitoring Mobile Apps
- Introducing Splunk for Mobile Intelligence (Splunk MINT)
- Deploying Splunk MINT
  - Intro to SDKs
  - Getting Started
- Using Splunk MINT
  - Tracking application quality & and user engagement
  - “Mix and Match” other data sources

# The Challenges of Delivering Mobile Apps

## Form Factor, Platform, Interaction Style Variety

- OS and device-centric development
- Need to correlate devices, versions



## Rapid App Dev Cycles, Break-Fix Needs

- New OS versions break apps
- Network issues are difficult to find and simulate
- Limited time to make changes and fixes



## Infrastructure

- Plan for growth
- Solve infrastructure, API and app issues



## Analytics

- Feature usage
- Monitor/analyze user behavior
- Deliver omni-channel analytics
- Mobile+web+desktop



# Different Challenges for Different Roles



## MOBILE APP DEVELOPERS

- How do I find the root cause of app crashes/poor performance?
- What were users doing when the issue happened?
- How do I get more insight into transaction paths?



## APP MANAGERS/ OPERATIONS

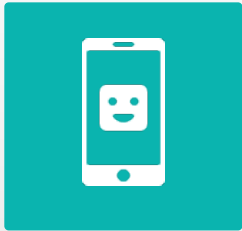
- Is the problem with the app, the network or the backend system?
- Do I have the right capacity in place to handle transaction volume?
- How does performance compare mobile vs. web vs. desktop?



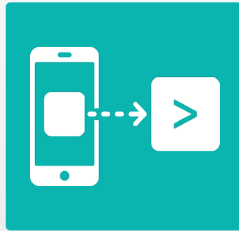
## PRODUCT MANAGERS/ BUSINESS OWNERS

- How are customers using my app?
- Which features should I prioritize for future versions?
- How does customer behavior compare across channels?

# Splunk for Mobile Intelligence



Deliver Better  
Performing, More  
Reliable Apps



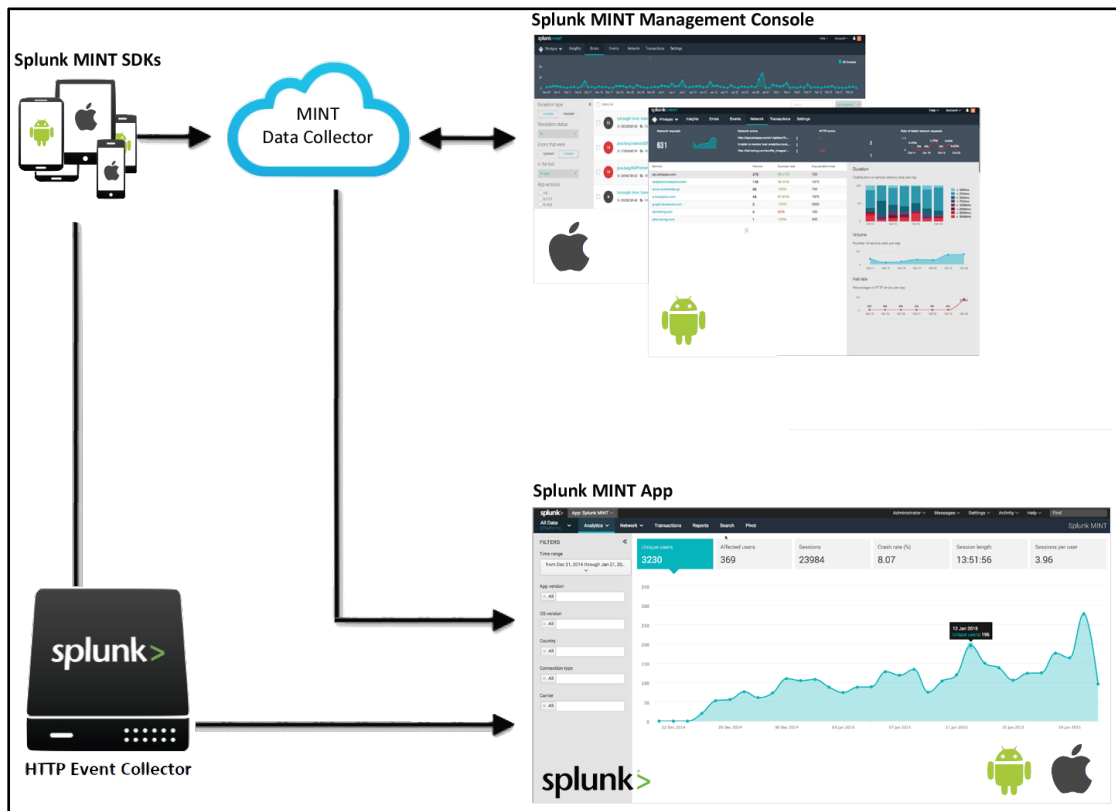
Achieve End-to-End  
Visibility



Deliver Real-Time  
Analytics

# Splunk MINT Architecture

- Instrument apps with Splunk MINT SDKs
- Data can be delivered either via Splunk MINT Data Collector OR HTTP Event Collector (HEC)
- Splunk MINT app gives you a head start on dashboards and data model for mobile data



# What is new in MINT?

.conf2016

splunk >



# iOS SDK New Features

## HTTP Event Collector Support – Full On Prem MINT!

```
// Objective C - (BOOL) application:(UIApplication *)application didFinishLaunchingWithOptions:(NSDictionary *)launchOptions {  
    [[Mint sharedInstance] initAndStartSessionWithHECUrl: url:@"HEC_URL" token:@"HEC_TOKEN"]; // ... return true;  
}
```

Beware though that the MINT SDKs should send data to endpoint `/services/collector/mint`

# iOS SDK New Features

## Custom Timers

To track internal processes in your mobile app, you can create a high-precision timer that runs once and records the elapsed time, in nanoseconds.

Use the following methods to work with timers:

- To start a timer, use the **startTimerWithName:** method.
- To stop a timer, use the **stopTimerWithId:** method.

Is this feature faster on the new iOS?

```
index=mint timerName=Timer1 | stats avg(elapsedTime) by osVersion
```

# iOS SDK New Features

## View Memory Warnings

When a mobile app receives memory warnings, the MINT SDK for iOS reports memory information for the ViewController class that received the warning using the following fields:

- totalMemory
- usedMemory
- wiredMemory
- activeMemory
- inactiveMemory
- freeMemory
- purgableMemory

Do I still get memory warnings in my new release?

```
index=mint sourcetype="mint:memorywarning" | stats count by appVersionName
```

# iOS SDK New Features

## Trace Objective C Methods

If you are using Objective-C, you can log trace information on specific methods in your code to measure performance using the following macros:

- **MINT\_METHOD\_TRACE\_START**: Starts the method trace.
- **MINT\_METHOD\_TRACE\_STOP**: Stops the method trace.
- **MINT\_NONARC\_METHOD\_TRACE\_STOP**: Stops the method trace. Use this macro if you are not using ARC.

What are the slowest methods in my app?

```
index=mint sourcetype="mint:methodinvocation" | stats avg(elapsedTime) by method
```

# Android SDK New Features

## HTTP Event Collector – Full on Prem MINT!

```
Mint.initAndStartSessionHEC(MyActivity.this, "HEC_MINT_endpoint_URL", "YOUR_HEC_TOKEN");
```

Beware though that the MINT SDKs should send data to endpoint `/services/collector/mint`

Show me mobile data

`index=mint`

# Android SDK New Features

## New Instrumentation: Capture all HTTP calls

```
apply plugin: 'com.android.application'
apply plugin: 'com.splunk.mint.gradle.android.plugin'
...
buildscript {
  repositories {
    maven {
      url uri('mint-plugin-repo-5.1.0')
    } // Will need to add jcenter repo OR mavenCentral
  }
  jcenter()
  mavenCentral() ...
}
dependencies {
  {
    classpath 'com.splunk:mint-gradle-android-plugin:5.1.0'
  }
}
```

### Bonus

- OKHTTP support
- HTTP Methods
- Annotation are coming!

Show me ALL network data

index=mint sourcetype=network

# Android SDK New Features

## Custom Timers

```
String timer_id = Mint.timerStart("Timer1");  
  
...  
Mint.timerStop(timer_id);
```

Is that code block faster when batteryLevel higher?

```
index=mint timerName=Timer1 | avg(elapsedTime) by batteryLevel bins=10
```

# Android SDK New Features

## Track ANRs – *Oh yes!*

Android devices display an **Application Not Responding** dialog box, or *ANR*, when an application cannot respond to user input. You can view a report of ANRs when they occur in your mobile app. Enable ANR reporting using the following `startANRMonitoring(timeout, ignoreDebugger)` method. For example:

```
Mint.startANRMonitoring(5000, true);
```

In what screen does my app stuck?

```
index=mint sourcetype=mint:error extraData.ANR=true | stats count by currentView
```

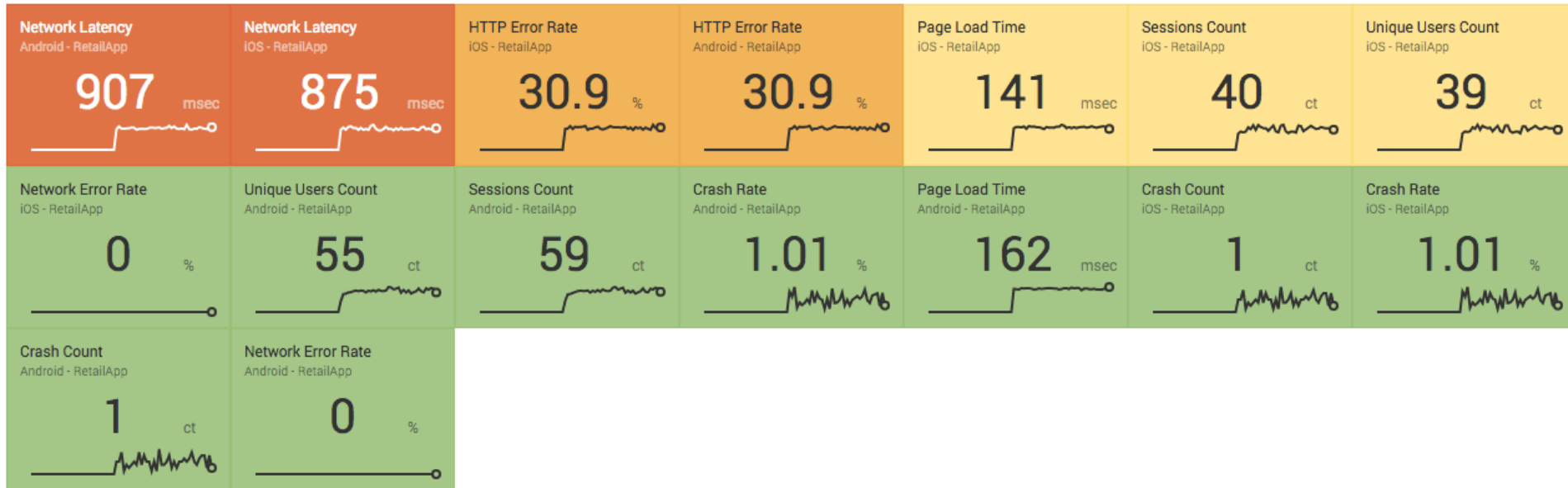


# Introducing the ITSI EUM Module

See MINT data in correlation with other IT data

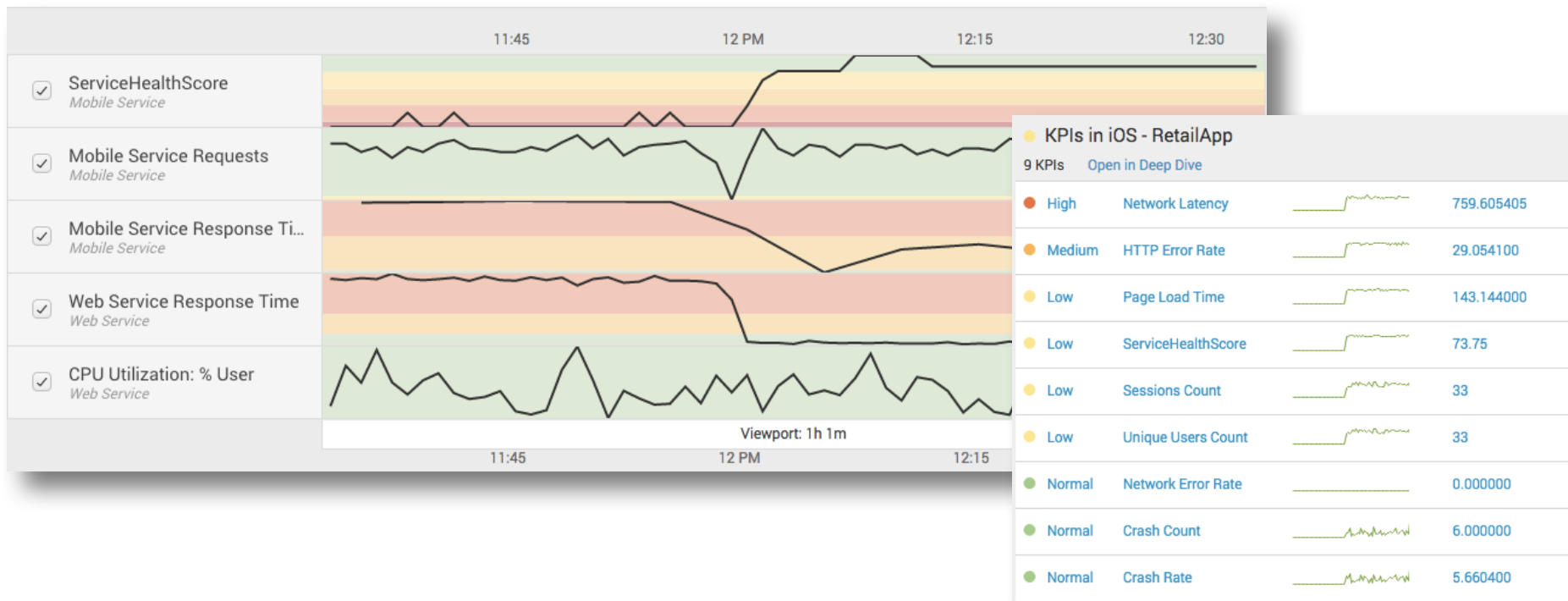
Top 50 KPIs 

● 2 ● 2 ● 3 ● 9



# See Mobile & Datacenter together

Get the big picture using one tool



# Steps for Getting Splunk MINT

- Get the SDKs
  - Android or iOS
  - Available at <http://dev.splunk.com>
- Register at <http://mint.splunk.com>
- Get an API key (one for each app) <http://mint.splunk.com>
- Get the Splunk MINT app from Splunkbase
- Use the bundled EUM module for Splunk ITSI

# Some Best Practices to Remember

- Mobile Apps – get insight not only from your “back end”, but also from the perspective of the app
- Engagement – don’t just focus on performance data, look at usage trends in your mobile app
- Transactions – what are the most important transactions coming from your mobile app?
- Correlations – use correlations to tie transactions together

# THANK YOU

.conf2016

splunk >