Scalability and high volume performance Of indexer clustering at Splunk.

What's on your bucket list?



Scalability and high volume performance of indexer clustering at Splunk.

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Agenda

1. Indexer Clustering Overview

2. Clustering improvements in 8.0

3. Scaling Clustering in Splunk Labs





Log, I am your father. olunk

Indexer Clustering Overview



Why Indexer Clustering?

High Availability and Disaster Recovery

 Ability to withstand loss of one or more indexers, or an entire site.

Search Affinity

 Strategically locate search heads to reduce long-range network traffic.

Consistent Shared Configuration

• Ensure that all indexers share a common set of configuration files



Clustering Components

Cluster Master

- A single master node to manage the cluster
- Stateless: maintains in-memory state of all the peers and buckets
- Coordinates the replicating activities of the peer nodes
- Tells the search head where to find data

Indexer Nodes (Peers)

- Index and maintain multiple copies of the data and run searches across that data
- Reports its state and all its buckets to Cluster Master

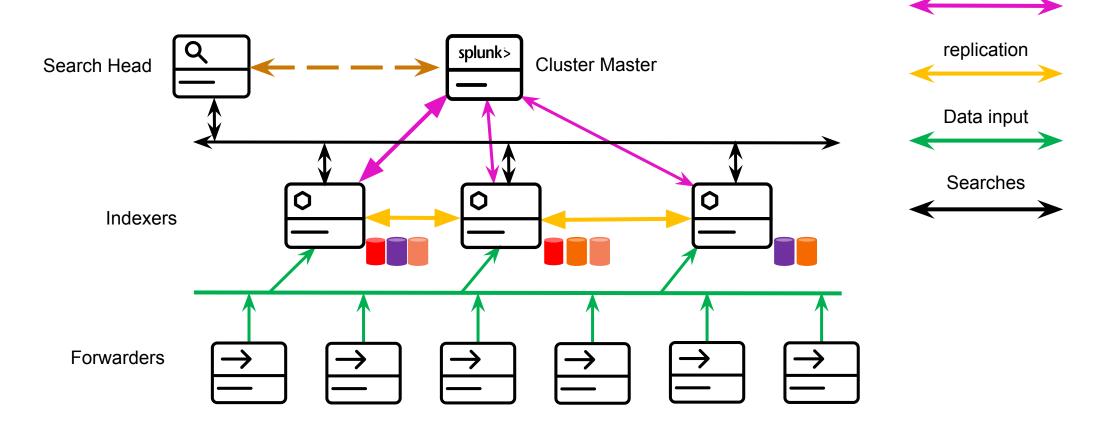
Search Head(s)

One or many search heads coordinate searches across all the peer nodes.



Master-Peer

Index Clustering Topology





Key Indexer Clustering Concepts

Buckets

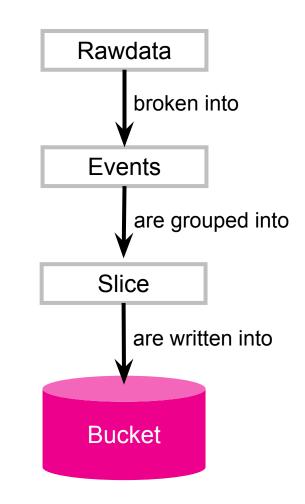
- Replication, Search Factor, and Multisite
- Bucket Fixups
- Heartbeats
- Rolling Restart



Buckets

Unit of data the cluster is aware of

- Created on the indexer
 - Indexer notifies Cluster Master upon every state transition of its bucket
- Configurable size
- More data, more buckets





Buckets

- Replication, Search Factor, and Multisite
- Bucket Fixups
- Heartbeats
- Rolling Restart



Key Indexer Clustering Concepts

Replication Factor/Search Factor

Replication Factor

The number of copies of data that the cluster maintains. A cluster can tolerate a failure of (replication factor - 1) peer nodes

Search Factor

The number of searchable copies of data that an indexer cluster maintains

As Replication factor increases, the Cluster Master has to manage more buckets



Multisite

Cluster Master can explicitly configure indexer clusters on a site-by-site basis. Multisite provides:

- Improved disaster recovery: Store buckets at multiple locations, to maintain access a if a disaster strikes at one location
- Search affinity: A separate search head on each site can limit its searches to local peer nodes, reducing network overhead



Buckets

Key Indexer

Clustering

Concepts

• Replication, Search Factor, and Multisite

Bucket Fixups

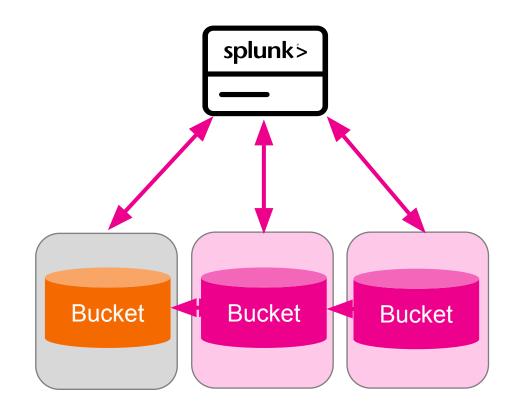
- Heartbeats
- Rolling Restart



Bucket Fixing

A **Bucket Fixup** is the remedial activity that occurs when a peer node goes offline.

The Cluster Master orchestrates the remaining peers in replicating buckets and indexing non-searchable bucket copies, to return the cluster to a valid state.





Buckets

Key Indexer

Clustering

Concepts

- Replication, Search Factor, and Multisite
- Bucket Fixups
- Heartbeats
- Rolling Restart



Heartbeats

One of the mechanisms the Cluster Master uses to communicate with indexers

Status synchronization

Once a peer registers to the master, it starts to heartbeat to master every **heartbeat_period** seconds

CM utilizes heartbeat_timeout to consider if peer is offline and perform fixup if necessary





Buckets

Key Indexer

Clustering

Concepts

- Replication, Search Factor, and Multisite
- Bucket Fixups
- Heartbeats
- Rolling Restart



Rolling Restart

A rolling restart performs a phased restart of all peer nodes

- the indexer cluster as a whole can continue to perform its function during the restart process
- ensure that load-balanced forwarders sending data to the cluster always have a peer available to receive the data

Initiated when a new configuration needs to be distributed to the peer nodes

Specify the percentage of peers to restart at one time: percent_peers_to_restart



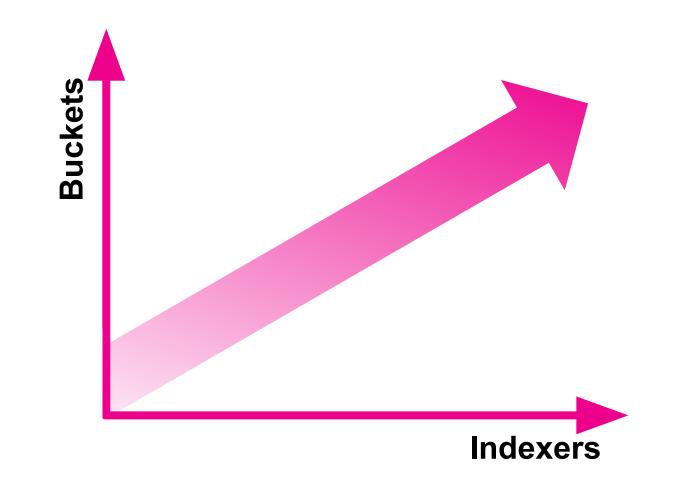


Key Indexer Clustering Concepts

Scaling Factors: Buckets and Indexers



Scaling Factors: Buckets and Indexers





More Data —> More Buckets

More buckets means the Cluster Master has to do more work

- Iterates through each bucket, checking whether it needs to queue up any fixup jobs
 - Replication Jobs (to meet RF)
 - Search Jobs (to meet SF)
 - Primary Jobs (all buckets need to have a primary copy per site)
 - Other jobs (freezing, checksum, rolling, etc)



More Data —> More Indexers

More Indexers (peers) means the Cluster Master has to do more work

- High number of peers means high number of heartbeats to the master
- If peer heartbeats start timing out, this can lead to "flapping" where peers keep leaving and joining the cluster





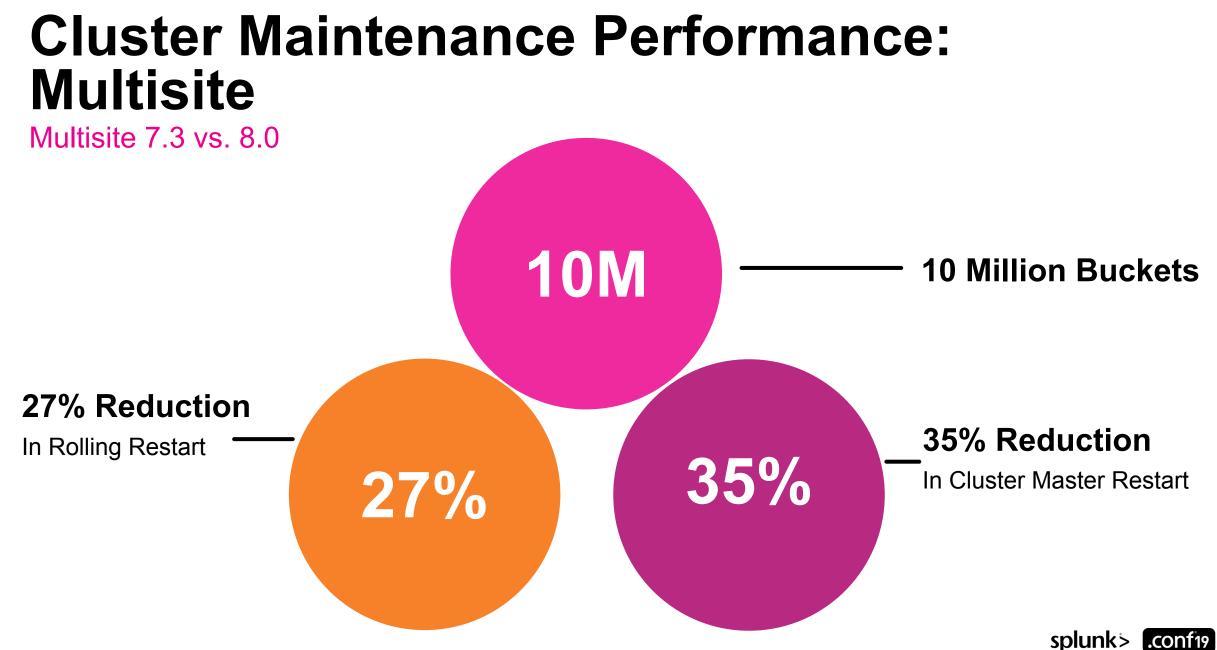
Scaling Clustering in Splunk Labs



Large Scale Testing, Increasing Buckets



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20 Million Buckets in 8.0



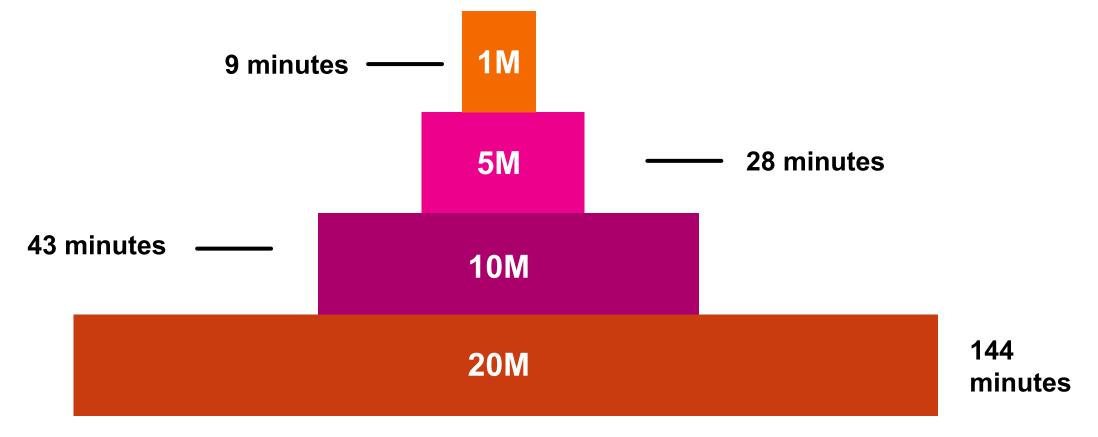
2x Increase over 7.3

7.3 10 Million Buckets

8.0 20 Million Buckets



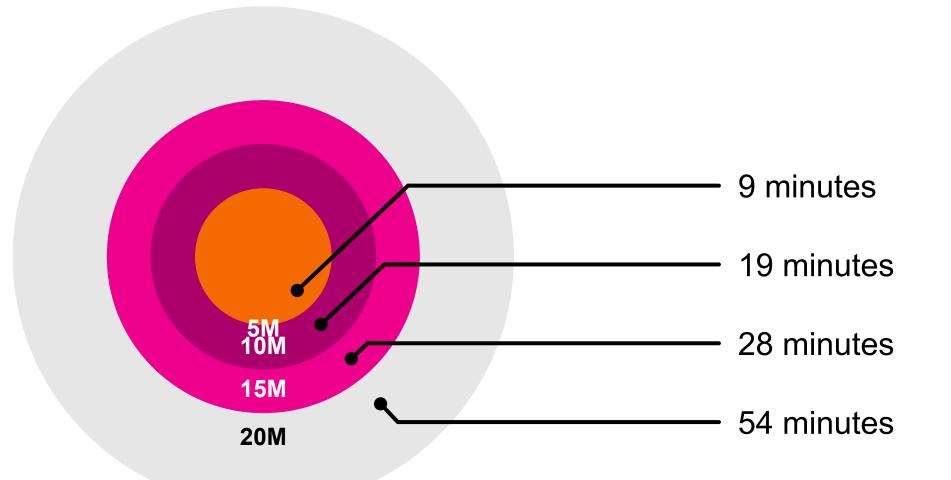
Scalability to 20 Million Unique Buckets in 8.0



Rolling Restart Time with Millions of Buckets in 8.0

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Scalability to 20 Million Unique Buckets in 8.0



Master Restart Time with Millions of Buckets in 8.0



Clustering Improvements in 8.0

Performance Improvements

- Improved fixup prioritization
- More responsive Cluster Master
- Reduced maintenance window

Default configurations are tuned for scalability up to 10 million unique buckets

– Much less tuning efforts!



Configuration for 20M Buckets

| Parameter | Value Used | Default | Reason | |
|----------------------|---------------|---------|---|--|
| heartbeat_timeout | 900 | 60 | Prevent cluster from missing the heartbeat if the cluster | |
| restart_timeout | 300 | 60 | master is under load | |
| max_fixup_time_ms | 1000 | 5000 | upper-bound on fixup time | |
| rep_cxn_timeout | 900 | 5 | | |
| rep_send_timeout | 900 | 5 | | |
| rep_rcv_timeout | 900 | 10 | Increase timeouts for replicating data | |
| rep_max_send_timeout | 900 | 180 | | |
| rep_max_rcv_timeout | 900 | 180 | | |
| cxn_timeout | 60 | 60 | | |
| rcv_timeout | 900 | 60 | Increase timeouts between cluster nodes | |
| send_timeout | 900 | 5 | | |

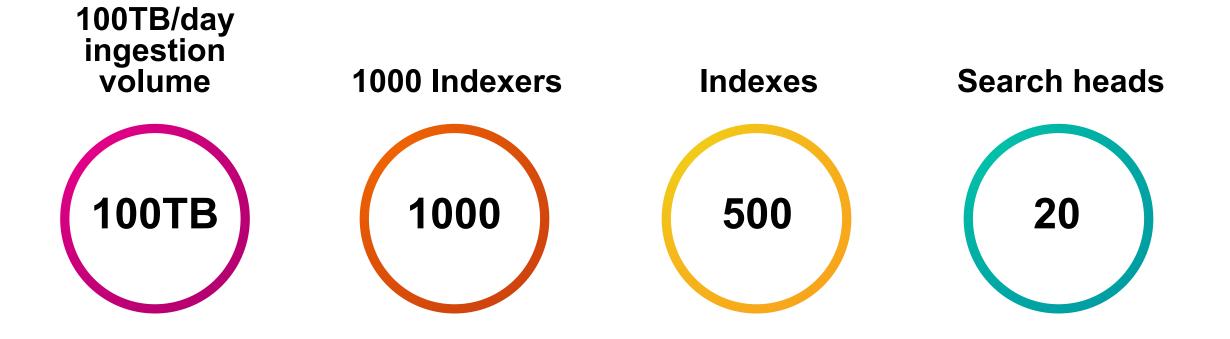


Large Scale Testing, Increasing Indexers



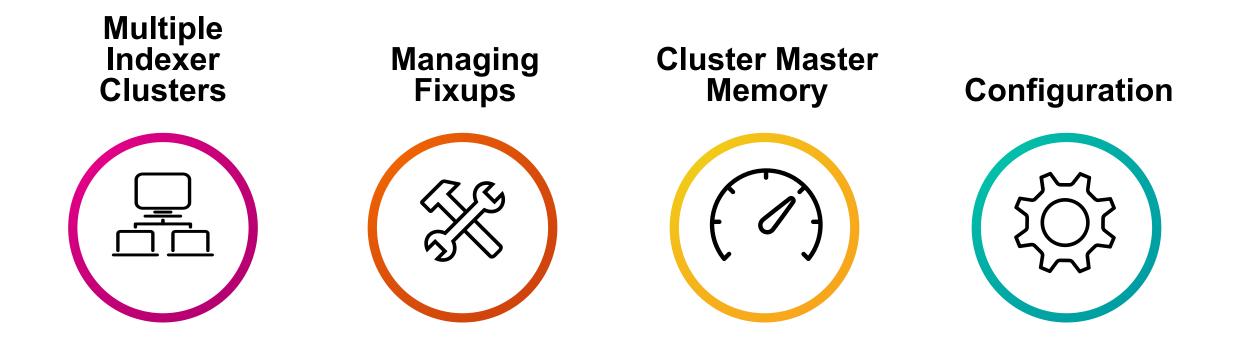
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High Volume Across Multiple Indexer Clusters



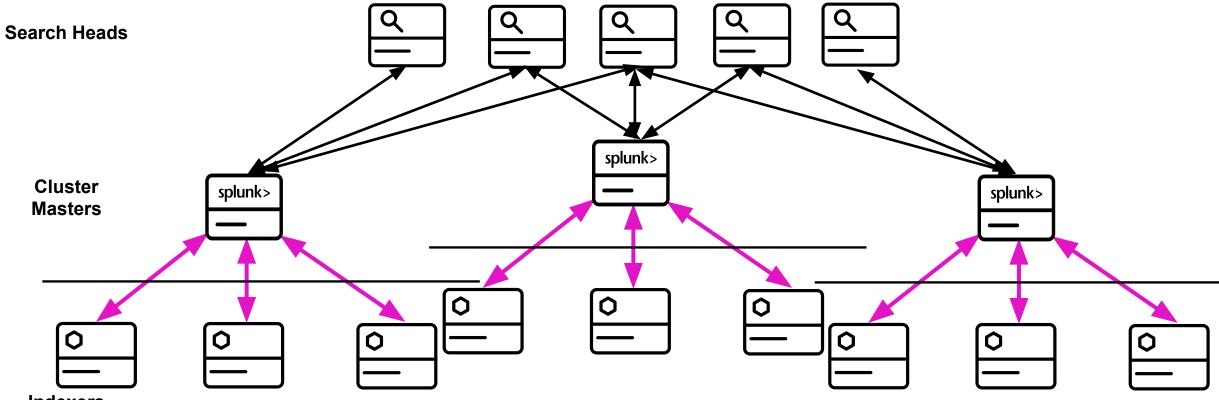


Getting to Indexer Scale





Idea #1: Multiple Clusters



Indexers



Idea #1 (cont): Multiple Clusters

Once a cluster reaches a high number of peers start a separate cluster and grow that to the limits.

- A tiered approach: multiple clusters up to some size before starting up another cluster
- A search head can be configured to point to each Cluster Master



Idea #2: Managing Fixups

Fixups by default are throttled when there are many fixups doing replicate/repair:we don't want to overload indexers and impact indexing and search.

Fixups are quick to go away when there is nothing to fix.

For faster fixups, increase these parameters:

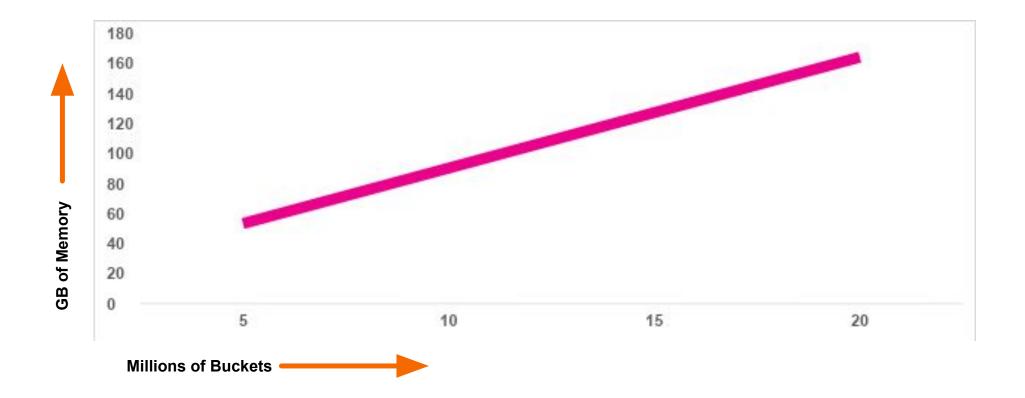
- max_peer_build_load
- max_peer_rep_load
- max_fixup_time_ms

Use **maintenance mode** to avoid fixups when possible (during maintenance operations)



Idea #3: Size CM appropriately

Major resource requirement for Cluster Master is memory:





Idea #4: Configuration Parameters

| Parameter | Value Used | Default | Reason |
|----------------------|------------|---------|--|
| heartbeat_timeout | 900 | 60 | Prevent cluster from missing the heartbeat if the |
| heartbeat_period | 10 | 5 | cluster master is under load |
| max_fixup_time_ms | 1000 | 5000 | upper-bound on fixup time |
| rep_cxn_timeout | 600 | 5 | |
| rep_send_timeout | 600 | 5 | |
| rep_rcv_timeout | 600 | 10 | Increase timeouts for replicating data |
| rep_max_send_timeout | 900 | 180 | |
| rep_max_rcv_timeout | 900 | 180 | |
| cxn_timeout | 900 | 60 | |
| rcv_timeout | 900 | 60 | Increase timeouts between cluster nodes |
| send_timeout | 900 | 5 | |
| quiet_period | 180 | 60 | On master startup, do not initiate any action, just wait for peers to register |



Other Best Practices

Balanced ingest among indexers and clusters of indexers, as much as possible

Avoid creating small buckets

- maxDataSize = "auto_high_volume" (non-SmartStore deployments)
- Ensure event timestamps are set correctly
- Redirect out-of-order events to the quarantine index

percent_peers_to_restart

- % peers to restart = 6 / # of peers
- i.e.: 5-7 peers adding at any given time





- 1. Scale to 20 Million Unique Buckets in 8.0
- Reduced maintenance window with faster
 CM restarts and rolling restarts
- 3. Partitioned clusters at very large scale



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Thank



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Q&A

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